

Game/Activity: Battleship Rules

Grade Level: Elementary

Description: Two teams each defend their 8 wooden skittles lined up two steps behind their battleship made of four connected blue mats lined up behind and along the red line.

Objective of the game is the throw the dodgeballs to knock down all eight skittles of the other team to sink their battleship.

Each team has four “cruisers” on scooters that retrieve balls anywhere in the ocean (the whole gym) and re-supply their team of throwers on the blue mats. They may be on their bums, knees, or stomachs. No running and pushing the scooter. Rotate new cruisers every 3-4 minutes. Everyone takes a turn. Cruisers are not permitted to knock down opponents skittles (but may inadvertently knock down their own)

Players who leave their battleship to throw or retrieve a ball must go to a bench “island” and the only way to return to their ship is to be escorted back by one of their cruiser teammates.

Restart new game when all 8 skittles have been knocked down.

- *Blue mats are in equipment room to the right of the audio cabinet.
- *Skittles are in a blue bin on the left
- *Dodgeballs are in a mesh bag hanging on the right
- *Scooters are in the left-side cage
- *Pinnies are in the left-side cage

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